

KEVIN KILSTROM



Accomplished artist and designer of original game content as well as games based off of licensed IP for companies such as Warner Brothers, 20th Century Fox, Microsoft, and TNN. A successful leader and individual contributor with over 30 shipped titles in genres ranging from AAA first-person shooters to side-scrollers, massive multiplayer online, third-person action/adventure, hunting games, casual strategy, mobile and free-to-play.

Summary: Kevin Kilstrom's birthday is 03/03/1969 and is 51 years old. Previously cities included Seattle WA and Federal Way WA. Sometimes Kevin goes by various nickname including Kevin L Kilstrom. He currently works as a Lead Artist at Hipsoft, LLC. Kevin is married.

Work: Lead Artist at Hipsoft, LLC

Environment Art Lead

Fasa Studio, Microsoft Apr 2006 – May 2007 1 year 2 months

- 3D modeling, texture mapping, and material creation of weapons, props, and environments
- Led a team responsible for converting basic level shells to final shipping quality
- Polished and optimized existing game assets
- Managed and mentored artists
- Marketing art for the web and game manual

My day job has me flexing the other half of my brain as a Technical Solutions Analyst, supporting students, teachers, and staff in the Lake Washington school district.